

MITE BASKETBALL RULES

- 1. A MITE GAME WILL CONSIST OF (4) SIX MIN PERIODS WITH (I) SIX MIN HALFTIME. (A 28.5 BALL WILL BE USED)
- 2. A GAME MUST START WITH 5 PLAYERS VS 5 PLAYERS ON EACH TEAM
- 3. ALL SUBS NOT STARTING THE GAME MUST BE PUT IN AT THE START OF THE SECOND PERIOD.
- 4. EACH TEAM CAN PRESS DURING THE SECOND AND FOURTH PERIOD ONLY. TEAMS CAN DEFEND DURING THE FIRST AND THIRD PERIODS BUT CANNOT PRESS.
- 5. THE OFFENSIVE TEAM HAS (10) TEN SECONDS TO ADVANCE THE BALL PAST HALF COURT.
- 6. ONLY ONE COACH IS ALLOWED UP ON THE FLOOR WHILE THE GAME IS IN PROGRESS.
- 7. A COACH IS NOT ALLOWED TO GO PAST THE HALF COURT LINE WHILE THE GAME IS IN PROGRESS.
- 8. EACH TEAM WILL HAVE (2) TWO TIMEOUTS PER HALF
- 9. THERE WILL BE A (1) HOUR TIME LIMIT ON EACH GAME UNLESS OVERTIME IS NEEDED. OVERTIME WILL CONSIST OF (1) FOUR MIN PERIOD.
- 10. SHIRT MUST BE TUCKED IN DURING THE GAME. NO HATS, BEANIES OR DEW RAGS CAN BE WORN. NO JEWELRY ALLOWED.
- 11. ALL COACHES, PLAYERS AND PARENTS ARE ASKED TO SHOW GOOD SPORTSMANSHIP AT ALL TIME. ANYONE WHO DOES NOT SHOW GOOD SPORTSMANSHIP WILL BE EJECTED FROM THE GAME. THE PARTY EJECTED FROM THE GAME WILL THEN SERVE A (1) ONE GAME SUSPENSION FROM THE NEXT GAME. IF THE PARTY IS EJECTED A SECOND TIME THEN THEY WILL BE SUSPENDED FOR THE REST OF THE SEASON.

- 12. ALL COACHES, PLAYERS AND FANS SHOULD REFRAIN FROM USING AND ABUSIVE LANGUAGE.
- 13. COACHES AND PARENTS ARE ASKED NOT TO USE ALCOHOL, DRUGS AND TOBACCO PRODUCTS AROUND THE PLAYERS.
- 14. THE CITY OF DILLON PARKS & RECREATION DOES NOT GIVE OUT TROPHIES.
- 15. INDIVIDUAL AND TEAM PICTURES WILL BE MADE (1) ONE TIME DURING THE SEASON. THE RECREATION DEPARTMENT WILL SET UP PICTURE SCHEDULES AND NO MAKE UP PICTURES WILL BE MADE. PICTURES ARE FREE TO ALL PLAYERS.
- 16. COACHES AND PARENTS ARE RESPONSIBLE FOR TRANSPORTATION TO AND FROM ALL OUT OF TOWN GAMES.